Minority Health Summit Data Report

Section 1 Event Experience:

1b. Organization & Drg Planning

								Percent	Valid Percent	Cumulative Percent	
		Frequency	Percent	Valid Percent	Cumulative Percent	Valid	3	1	2.9	3.1	3.1
Valid	4	6	17.6	18.2	18.2		4	15	44.1	46.9	50.0
	5	27	79.4	81.8	100.0		5	16	47.1	50.0	100.0
	Total	33	97.1	100.0			Total	32	94.1	100.0	
Missing	System	1	2.9			Missing	System	2	5.9		
Total		34	100.0			Total		34	100.0		

1c. Venue & amp; Facilities

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	4	9	26.5	28.1	28.1
	5	23	67.6	71.9	100.0
	Total	32	94.1	100.0	
Missing	System	2	5.9		
Total		34	100.0		

Section 2 Content & Presentation:

2a. Revelance of Topics

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	4	3	8.8	9.1	9.1
	5	30	88.2	90.9	100.0
	Total	33	97.1	100.0	
Missing	System	1	2.9		
Total		34	100.0		

2b. Quality of Presentations

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	4	6	17.6	18.2	18.2
	5	27	79.4	81.8	100.0
	Total	33	97.1	100.0	
Missing	System	1	2.9		
Total		34	100.0		

2c. MC & amp; Speaker

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	4	7	20.6	21.2	21.2
	5	26	76.5	78.8	100.0
	Total	33	97.1	100.0	
Missing	System	1	2.9		
Total		34	100.0		

2d. Relevance of Info

		Frequency	Percent	Valid Percent	Percent
Valid	0	1	2.9	2.9	2.9
	4	3	8.8	8.8	11.8
	5	30	88.2	88.2	100.0
	Total	34	100.0	100.0	

Section 3 Engagement Opportunities:

3a. Networking Opportunities

	sa. Networking Opportunities							
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	3	5	14.7	15.6	15.6			
	4	14	41.2	43.8	59.4			
	5	13	38.2	40.6	100.0			
	Total	32	94.1	100.0				
Missing	System	2	5.9					
Total		34	100.0					

3b. Interactive Sessions

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	2	2	5.9	6.7	6.7
	3	5	14.7	16.7	23.3
	4	11	32.4	36.7	60.0
	5	12	35.3	40.0	100.0
	Total	30	88.2	100.0	
Missing	System	4	11.8		
Total		34	100.0		

3c. Resources

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	3	5	14.7	16.1	16.1
	4	11	32.4	35.5	51.6
	5	15	44.1	48.4	100.0
	Total	31	91.2	100.0	
Missing	System	3	8.8		
Total		34	100.0		

Section 4 Registration & Communication:

4a. Pre-Event Communication									
	Frequency	Percent	Valid Percent	Cumulative Percent					
	5	14.7	15.6	15.6					
	8	23.5	25.0	40.6					
	19	55.9	59.4	100.0					
otal	32	94.1	100.0						
ystem	2	5.9							
	3.4	100.0							

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	2	2	5.9	6.5	6.5
	3	4	11.8	12.9	19.4
	4	8	23.5	25.8	45.2
	5	17	50.0	54.8	100.0
	Total	31	91.2	100.0	
Missing	System	3	8.8		
Total		34	100.0		

4b. Registration

Sections 1,2,3, & 4 Summary Scores:

Valid

Missing Sy Total

Descriptive Statistics

	N	Minimum	Maximum	Mean	Std. Deviation
Section1_Avg	33	4.00	5.00	4.6717	.38749
Section2_Avg	34	.00	5.00	4.7132	.87718
Section3_Avg	33	2.67	5.00	4.2323	.69465
Section4_Avg	32	2.50	5.00	4.3750	.78288
Valid N (listwise)	32				



Findings:

Section 2 Content & Presentations, received the highest average score of 4.71, indicating that participants found the topics, speakers, and information to be highly relevant and of excellent quality.

Section 1 (Event Experience) had the lowest standard deviation of o.39 suggesting the most participants shared positive experiences. In contrast, sections 3 and 4 showed lower average scores and greater variability, indicating a wider range of experiences regarding networking opportunities, interactive sessions, and prevent logistics.

Section 5:

To analyze the open-ended response from section 5, I developed a thematic coding variable to categorize the diverse participant answers.

<u>Section 5a Most Beneficial Components of Summit:</u>

Most Beneficial	Compone	nts - T	Theme	Code

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Networking	3	8.8	13.6	13.6
	Variety	4	11.8	18.2	31.8
	Culturally Relevent	1	2.9	4.5	36.4
	Specific Medical Topics	7	20.6	31.8	68.2
	Highlighting Health Disparities & Solutions	2	5.9	9.1	77.3
	Quality of Presenters	2	5.9	9.1	86.4
	Opportunity to Learn New Information	2	5.9	9.1	95.5
	Other	1	2.9	4.5	100.0
	Total	22	64.7	100.0	
Missing	99.00	12	35.3		
Total		34	100.0		

Out of 34 participants, 12 responses (35.3%) did not answer the open-ended question.

Among the valid responses, the most frequently mentioned theme was "Specific Medical Topic" which accounted for 31.8% of responses. This theme highlights valuable health issues and research areas mentioned by participants, such as youth mental health, food as medicine, cardiovascular disease, and maternal

health. Respondents valued the detailed medical content and updates on clinical research related to minority health.

"Variety of Topics" accounted for 18.2%. Participants appreciated the diverse range of subjects covered at the summit, valuing the comprehensive learning experience related to various health concerns and perspectives.

"Networking" accounted for 13.6%. Attendees emphases the importance of connecting and collaborating with healthcare professional, researchers, and community members, finding value in building relationships within the minority health community.

Section 5b Areas of Improvement:

Areas of Improvement						
		Frequency	Percent	Valid Percent	Cumulative Percent	
Valid	Audio-Visual & Technical Setup	5	14.7	22.7	22.7	
	Event Logistics & Timing	5	14.7	22.7	45.5	
	Interactivity & Engagement	3	8.8	13.6	59.1	
	Comfort & Amenities	3	8.8	13.6	72.7	
	Speaker & Content Topics	4	11.8	18.2	90.9	
	Communication & Materials	1	2.9	4.5	95.5	
	Event Frequency & Format	1	2.9	4.5	100.0	
	Total	22	64.7	100.0		
Missing	99.00	12	35.3			
Total		34	100.0			

Out of 34 participants, 22 provided valid responses regarding areas for improvement for the summit, while 12 (35.3%) were missing.

The most common themes identified were Audio-Visual & Technical Setup and Event Logistics & Timing, each at 22.7%. This includes suggestions for improving screens and technical equipment, while the latter addresses scheduling and time management. Speaker & Content Topics followed at 18.2%, focusing on desired presenters and content areas. Interactivity & Engagement and Comfort & Amenities accounted for 13.6% each, emphasizing audience participation and physical comfort, respectively. Smaller categories included Communication & Materials and Event Frequency & Format.